

TEAM A: HITMEN (3)				Goals						Penalties						
Pos	Nr	Name	Lic	Sit	G	Time	G	A	A	Time	Nr	Duration	Penalty	Start	End	
GO	1	Maurien Wouter	14033	EQ	1	07:19	23	13		08:57	30	2	TOMO	08:57	10:57	
DF	13	Mattheus Detlev (A)	12678	EQ	2	58:18	13	91	47	49:40	99	2	ROUG	49:40	51:40	
DF	18	Van Nieuwenhove Johan	15501	EQ	3	59:08	23	47	91							
DF	30	De Ceuster Stijn	12500													
DF	64	Van Den Dries Maarten	14410													
DF	99	Corthout Wouter	14236													
FW	23	Beukeleirs Robin	14943													
FW	47	Verbeeck Yochen	14689													
FW	53	Goris Gregory	18547													
FW	91	Van Genechten Ief (C)	13345													
Coach: (CO) Casteels Stefan (6494)				(T4)							Time-out					
Team officials: (T1)				(T5)							Goalies		00:00	1		
(T2)				(T6)												
(T3)				(T7)												

TEAM B: LIEDEKERKE LIONS (46)				Goals						Penalties						
Pos	Nr	Name	Lic	Sit	G	Time	G	A	A	Time	Nr	Duration	Penalty	Start	End	
GO	18	Raeymaekers Tars	15378	EQ	1	13:44	11	12	45	18:36	24	2	INTE	18:36	20:36	
DF	2	De Neve Stijn	19530	EQ	2	32:50	11	45		24:04	2	2	TRIP	24:04	26:04	
DF	7	Delva Peter	10954							34:45	11	10	ABUS	34:45	44:45	
DF	24	Asselman Bjorn	15374													
DF	45	Raeymaekers Thijs (A)	15379													
DF	56	De Coster Kevin	16306													
FW	11	De Roo Marvin (A)	13500													
FW	12	Stoker Wade (C)	19004													
FW	16	Van Rompaey Sven	19384													
FW	55	Schemiakina Vladimir	19349													
FW	82	Van Damme Filiep	17966													
FW	86	Sobry Xavier	19447													
FW	88	Deconynck Jurgen	19286													
Coach: (CO) Asselman Luc (16323)				(T4)							Time-out					
Team officials: (T1)				(T5)							Goalies		00:00	18		
(T2)				(T6)												
(T3)				(T7)												

Referee: Ceulemans Michael (9588)	Per period	1	2	3	OT	PS	TOT	Official Scorer: Glassee Francis (16795)			
Referee:	A	1	0	2			3	Timekeeper: De Ceuster Koenraad (18876)			
Linesman:	B	1	1	0			2	Pen. Timekeeper:			
Linesman:	A	2	0	2			4	Pen. Timekeeper:			
Supervisor:	B	2	12	0			14	Goal Judge:			
Supervisor:	Spectators: 20							Goal Judge:			