

TEAM A: CHIEFS Inline Leuven (118)				Goals						Penalties					
Pos	Nr	Name	Lic	Sit	G	Time	G	A	A	Time	Nr	Duration	Penalty	Start	End
GO	2	Debruyne Arthur	2086	EQ	1	23:37	75	6		00:00	75	1.5	INTE	26:25	27:55
DF	5	De Bie Augustin	3212	EQ	2	29:31	28	5		18:57	53	1.5	KICK	18:57	20:27
DF	7	De Vroede Jonas (C)	3074	EQ	3	31:31	7	26							
DF	60	Dewit Jonas	3080	EQ	4	43:56	5	28							
DF	65	De Bie Martin	3175												
DF	75	Van Beek Simon	3097												
FW	4	Eris Geoff	17580												
FW	6	Teeuwen Siemen	3096												
FW	26	Deckers Arne	16963												
FW	28	De Bie Alexandre	3067												
FW	53	De Bie Maxime	3213												

Coach: (CO) Claessens Christophe (3369)	(T4)	Time-out	
Team officials: (T1)	(T5)	Goalies	00:00 2
(T2)	(T6)		
(T3)	(T7)		

TEAM B: Dogs Eeklo (108)				Goals						Penalties					
Pos	Nr	Name	Lic	Sit	G	Time	G	A	A	Time	Nr	Duration	Penalty	Start	End
GO	20	Van Hootegem Ayrtton	2644	SH1	1	01:52	49	1		01:33	16	1.5	HOOK	01:33	03:03
DF	1	Vandewaetere Marek	2651	EQ	2	07:23	16	15	2	04:30	85	1.5	BOAR	04:30	06:00
DF	2	Bekaert Wim	2574	EQ	3	12:05	15	16		16:41	16	1.5	HOST	16:41	18:11
DF	58	Van De Velde Bert	19636	EQ	4	24:30	49	19	1	34:10	85	1.5	SLAS	34:10	35:40
DF	85	Demedts Robin	2602	EQ	5	28:48	49	16		41:43	6	1.5	BOAR	41:43	43:13
FW	3	Stevens Jarno	2635	EQ	6	45:28	49	16							
FW	6	Augustyn Arn	17121												
FW	15	Ryckaert Dalibor	19669												
FW	16	Vandewaetere Mike	2652												
FW	19	Van Damme Chaïm (C)	18705												
FW	33	Brevé Bjorn	18661												
FW	49	Ballegeer Chase (A)	2568												

Coach: (CO) Van Poucke Jens (19329)	(T4)	Time-out	43:36
Team officials: (T1) Van Hootegem Tony (16655)	(T5)	Goalies	00:00 20
(T2)	(T6)		
(T3)	(T7)		

Referee: Magiels Seppe (1907)	Per period	1	2	3	4	OT	PS	TOT	Official Scorer: Lorang Geert (3086)
Referee: Dhont John (19281)	A	0	1	2	1		0	4	Timekeeper: Luykx Jesse (3087)
Linesman:	B	2	1	2	1		0	6	Pen. Timekeeper:
Linesman:	A	1.5	1.5	0	0		0	3	Pen. Timekeeper:
Supervisor:	B	3	1.5	1.5	1.5		0	7.5	Goal Judge:
Supervisor:	Spectators: 23								Goal Judge: