

TEAM A: BULLDOGS Liege (45)				Goals						Penalties					
Pos	Nr	Name	Lic	Sit	G	Time	G	A	A	Time	Nr	Duration	Penalty	Start	End
GO	31	Gubbels Anthony	18759	PP1	1	14:49	7			11:39	15	2	HOOK	11:39	13:39
DF	7	Eromonts-pohl Sasha	16423	EQ	2	42:44	22	57		17:49	79	2	CHAR	17:49	19:12
DF	23	Jacobs Xavier	11375	EQ	3	52:38	79	11		24:16	79	2	TOMO	24:16	26:16
DF	57	Mahy Arthur (C)	16359	EQ	4	59:16	79			37:13	79	2	SLAS	37:13	39:13
FW	6	De Vriendt Florian	13249												
FW	10	Monsieurs Dimitri	13943												
FW	11	Legros Antoine (A)	16442												
FW	15	Thonon Maximilien	13631												
FW	22	Vandromme Luka	19405												
FW	79	Beyer Gilles	11498												

Coach: (CO) Frere Patrick (11910)	(T4)	Time-out	57:59			
Team officials: (T1) Legros Olivier (20987)	(T5)	Goalies	00:00	31		
(T2) Vandromme Stephane (19592)	(T6)					
(T3)	(T7)					

TEAM B: Limburg One (13)				Goals						Penalties					
Pos	Nr	Name	Lic	Sit	G	Time	G	A	A	Time	Nr	Duration	Penalty	Start	End
GO	33	Minette Jordane	12104	PP1	1	19:12	20	42		13:29	3	2	KNEE	13:29	14:49
DF	3	Van Den Boom Ricky (C)	19377	EQ	2	34:20	44	3		24:16	16	2	SLAS	24:16	26:16
DF	42	Petry Jordan	15419	EQ	3	34:56	50	20		24:44	42	2	CHAR	24:44	26:44
DF	77	Verlaak Nard	16743							55:38	44	2	SLAS	55:38	57:38
FW	10	Van Til Davy	19378							59:54	3	2	CROS	59:54	60:00
FW	16	Heyens Livin	15336												
FW	20	Koperniech Lukas	19155												
FW	44	Van De Putten Johnny	21623												
FW	50	Larosa Giuseppe	14399												
FW	69	Jenaer Valerie	16062												
FW	93	Klaps Gijjs	17357												

Coach: (CO) Andelhof's Joel (18752)	(T4)	Time-out	58:56			
Team officials: (T1)	(T5)	Goalies	00:00	33		
(T2)	(T6)					
(T3)	(T7)					

Referee: Van Mele Wim (21010)	Per period	1	2	3	OT	PS	TOT	Official Scorer: Bourdouxhe Jordan (20769)
Referee:	A	1	0	3	0	0	4	Timekeeper:
Linesman: De Souter Rafael (16700)	B	1	2	0	0	0	3	Pen. Timekeeper:
Linesman: Sels Robin (20931)	A	4	4	0	0	0	8	Pen. Timekeeper:
Supervisor: Haxelmans Benny (5614)	B	2	4	4	0	0	10	Goal Judge:
Supervisor:	Spectators: 20							Goal Judge: