



Venue: Leuven
Division: U12 (3x15)

Date: 2017-11-11
Time: 09:40

Start: 09:45
End: 11:04

Game Number
830

TEAM A: Chiefs Leuven Yin (51)				Goals					Penalties						
Pos	Nr	Name	Lic	Sit	G	Time	G	A	A	Time	Nr	Duration	Penalty	Start	End
GO	30	Verlinden Kristof	18438	EQ	1	05:37	2								
DF	8	Digne Jona (A)	18822	EQ	2	11:52	2	16							
DF	12	Jouret Geoffrey	19902	EQ	3	12:34	18								
DF	16	Van Der Boon Niels	21126	EQ	4	25:06	18	6							
FW	2	Delpport Robbe	18526	EQ	5	26:58	2	7							
FW	3	Winkelmans Brent	20103	EQ	6	39:20	8								
FW	6	Hansson Edward	21181	EQ	7	41:07	2	7							
FW	7	Pandini Lucas	18608	EQ	8	41:58	2	7							
FW	10	Vuerinckx Levi	19308	EQ	9	44:29	7								
FW	14	Delpport Thomas (A)	18112												
FW	18	Laeremans Nawfal (C)	17030												
FW	22	Vanhove Victor	20136												
FW	23	Diels Bram	35847												

Coach:(CO)Boute Ben (11532)	(T4)	Time-out	
Team officials(T1) Delpport Benny (18729)	(T5)	Goalies	00:00 30
(T2)	(T6)		
(T3)	(T7)		

TEAM B: BULLDOGS Liege (45)				Goals					Penalties						
Pos	Nr	Name	Lic	Sit	G	Time	G	A	A	Time	Nr	Duration	Penalty	Start	End
GO	37	Blairon Eurydice	19385	EQ	1	09:22	65								
DF	2	Pecriaux Damien	35348	EQ	2	30:25	26								
DF	21	Ruth Viktor (C)	19514	EQ	3	33:53	26	65							
DF	88	Gedik Sacha	20048												
FW	8	La Licata Tiziano (A)	18060												
FW	26	Courtois Ugo	19096												
FW	33	Herman Romain	19688												
FW	39	Sommerschuh Camille	35746												
FW	65	Guldentops Hamilton	19402												
FW	87	Sypszak Antoine	21021												
FW	93	Clarival Ilyas	35748												

Coach:(CO)N Toko Anne Marie Pierre (21541)	(T4)	Time-out	
Team officials(T1) Ruth Matteo (20085)	(T5)	Goalies	00:00 37
(T2)	(T6)		
(T3)	(T7)		

Referee:Karpov-bak Ilya (18122)	Per period	1	2	3	OT	PS	TOT	Official Score	Verlinden Marc (6794)
Referee:Vuerinckx Rune (19307)	Goals	A	3	2	4		9	Timekeeper:	
Linesman:		B	1	0	2		3	Pen. Timekeeper:	
Linesman:	Penalties	A	0	0	0		0	Pen. Timekeeper:	
Supervisor:		B	0	0	0		0	Goal Judge:	
Supervisor:	Spectators:	56						Goal Judge:	