



Venue: Jumet  
Division: D1 (2x25)

Date: 2022-03-13  
Time: 16:00

Start: 15:53  
End: 17:26

Game Number  
**2138**

TEAM A: Wolves Charleroi B (103)				Goals					Penalties						
Pos	Nr	Name	Lic	Sit	G	Time	G	A	A	Time	Nr	Duration	Penalty	Start	End
GO	83	Nitelet Valentin	17834	PP1	1	03:22	88	14		14:07	3	2	ROUG	14:07	16:07
DF	3	Michaux Andy	3156	EQ	2	05:48	23	14		48:29	3	2	HOLD	48:29	49:16
DF	14	Selvais Olivier	3159	EQ	3	09:42	18	71		48:37	23	2	DEGA	48:37	50:00
DF	23	Michaux Audry (A)	3157	PP1	4	28:45	14	23							
DF	47	Hainaut Hadrien (C)	3031	EQ	5	33:09	14								
FW	18	Gilbert Florent	16994	EQ	6	33:35	71	47							
FW	68	Collard Leo	17947	EQ	7	41:14	18								
FW	71	Solda Valentin	3142												
FW	88	Dumonceau Edouard (A)	3061												

Coach:(CO)Selvais Olivier (3159)	(T4)	Time-outs	21:57	44:16
Team officials(T1)	(T5)	Goalies	00:00	83
(T2)	(T6)			
(T3)	(M)			

TEAM B: Huskies (101)				Goals					Penalties						
Pos	Nr	Name	Lic	Sit	G	Time	G	A	A	Time	Nr	Duration	Penalty	Start	End
GO	20	Dandois Baptiste	22043	EQ	1	24:48	87			01:49	19	2	HOLD	01:49	03:22
DF	10	De Smit Thomas	2057	EQ	2	35:35	16	86		12:34	12	10	ABUS	12:34	22:34
DF	19	De Smet Robbe	17432	EQ	3	37:02	12			12:34	12	2	TRIP	12:34	14:34
DF	48	Lejeune Jonathan (A)	18174	PP2	4	49:16	10	48		27:55	16	2	SLAS	27:55	28:45
DF	86	Kila Ax'l	2371												
DF	96	Verelst Indy	3120												
FW	12	Lauwers Branko	2485												
FW	16	De Vyllder Janick (C)	2273												
FW	17	Robyn Maarten	2350												
FW	71	Borremans Roy	2139												
FW	87	De Smet Cisse	17431												
FW	89	Van Den Bogaert Ben	19143												

Coach:(CO)Borremans Roy (2139)	(T4)	Time-outs	14:07	33:35
Team officials(T1)	(T5)	Goalies	00:00	20
(T2)	(T6)			
(T3)	(M)			

Referee:Pontin Alessio (3162)	Per period	1	2		OT	PS	TOT	Official Score	Solda Nicolas (3382)
Referee:De Smet Jeffrey (23080)	Goals	A	3	4		0	0	7	Timekeeper:
Linesman:	B	1	3			0	0	4	Pen. Timekeeper:
Linesman:	Penalties	A	2	4		0	0	6	Pen. Timekeeper:
Supervisor:	B	14	2			0	0	16	Goal Judge:
Supervisor:	Spectators:	20						Goal Judge:	