

TEAM A: Phoenix (106)				Goals						Penalties					
Pos	Nr	Name	Lic	Sit	G	Time	G	A	A	Time	Nr	Duration	Penalty	Start	End
GO	31	Croquet Sebastien	3235	PP1	1	12:08	71	68		13:22	37	2	TRIP	13:22	14:23
GO	35	Galassi Alexandre	2665	PP1	2	18:18	76	71		21:49	71	2	TRIP	21:49	23:22
DF	37	Au Kai Sang	2688	EQ	3	20:32	68	44							
DF	44	Van Espen Benoit (C)	2714	EQ	4	28:17	34	44							
DF	69	Dubail Thomas	24580	EQ	5	30:40	34	68							
DF	71	Hardouin Alex (A)	24242	EQ	6	32:35	76	71							
FW	34	Poite Tristan	23933	EQ	7	37:23	68	34							
FW	50	Guillermin Nicolas	22939	EQ	8	37:25	34	44							
FW	68	Bibaud Etienne (A)	17575	EQ	9	39:29	34	68							
FW	76	Bibaud Jean-luc	16961	EQ	10	40:49	37	76							
				PP1	11	45:00	69	71							
				EQ	12	49:50	68	34							

Coach: (CO) Guillermin Nicolas (22939)	(T4)	Time-outs	19:54 36:14			
Team officials: (T1)	(T5)	Goalies	00:00	35	25:00	31
(T2)	(T6)					
(T3)	(M)					

TEAM B: Dogs Eeklo (108)				Goals						Penalties					
Pos	Nr	Name	Lic	Sit	G	Time	G	A	A	Time	Nr	Duration	Penalty	Start	End
GO	31	De Grootte Davy	2591	EQ	1	10:44	3			12:31	98	2	SLAS	12:31	13:08
GO	33	Van Rie Luka	35873	EQ	2	10:50	98			16:21	98	2	SLAS	16:21	18:18
DF	2	Verstraete Emmy	35666	PP1	3	14:23	3	88		46:10	3	2	TRIP	46:10	46:24
DF	17	Cranskens Lies	2586	EQ	4	19:54	69								
DF	19	Van Hootegem Jennifer	3252	PP1	5	22:22	69								
DF	69	Fraeyman Sander (C)	2612	EQ	6	35:06	98								
FW	3	Stevens Jarno	2635	EQ	7	36:14	3	98							
FW	24	De Coninck Emile	19532	EQ	8	39:23	98	69							
FW	88	Poppe Xemy	24575												
FW	98	Van Durme Rhune	19335												

Coach: (CO) Cranskens Lies (2586)	(T4)	Time-outs	38:23			
Team officials: (T1) Van Rie Bart (21814)	(T5)	Goalies	00:00	33	25:00	31
(T2)	(T6)					
(T3)	(M)					

Referee: Bibaud Jean-pierre (17576)	Per period	1	2		OT	PS	TOT	Official Scorer: Bohm Fabrice (22223)
Referee:	A	3	9				12	Timekeeper: Seghin Didier (3230)
Linesman:	B	5	3				8	Pen. Timekeeper:
Linesman:	A	4	0				4	Pen. Timekeeper:
Supervisor:	B	4	2				6	Goal Judge:
Supervisor:	Spectators: 15							Goal Judge: